

List of Figures

<i>Fig. 1.1 Possible ad hoc networking scenarios and infrastructure integration</i>	11
<i>Fig. 1.2 Layered reference models (ISO/OSI and Internet).....</i>	12
<i>Fig. 2.1 Overlay lookup example</i>	20
<i>Fig. 2.2 Spatial prefix distributions as generated by Pastry and DynaMO. Equal symbols and colors represent equal prefixes.</i>	22
<i>Fig. 2.3 Overlay stretch change over time with Pastry and RLM.....</i>	23
<i>Fig. 2.4 Possible cross-layer adaptations at the network layer.....</i>	26
<i>Fig. 3.1 GRACE's view of a device's system components [30]</i>	33
<i>Fig. 3.2 The MobileMAN architecture [35]</i>	35
<i>Fig. 3.3 The WIDENS architecture [40].....</i>	37
<i>Fig. 4.1 The CrossTalk architecture.....</i>	45
<i>Fig. 4.2 Importance of adaptation type vs. timescale</i>	46
<i>Fig. 4.3 Local View data container.....</i>	49
<i>Fig. 4.4 Interactions between the involved components for a notification.....</i>	50
<i>Fig. 4.5 Local View interactions</i>	51
<i>Fig. 4.6 CrossTalk's data dissemination procedure</i>	54
<i>Fig. 4.7 Stateful dissemination algorithm.....</i>	56
<i>Fig. 4.8 Information flow in a layered architecture</i>	58
<i>Fig. 4.9 Information flow in the various models</i>	59
<i>Fig. 4.10 Time based weighting functions</i>	60
<i>Fig. 4.11 Distance based weighting functions</i>	61
<i>Fig. 4.12 Ad hoc network border effects</i>	62
<i>Fig. 5.1 Load metric calculation.....</i>	72
<i>Fig. 5.2 The load balancing algorithm</i>	74
<i>Fig. 5.3 Bottleneck node between network partitions</i>	74
<i>Fig. 5.4 The network core problem</i>	75
<i>Fig. 5.5 Comparison of the average global and local view over 600 simulated seconds in a typical mobile scenario.....</i>	78
<i>Fig. 5.6 Behavior of the global view with a sudden metric decrease</i>	79
<i>Fig. 5.7 Global view standard deviations in different load scenarios.....</i>	80
<i>Fig. 5.8 Global view correctness in scenarios with high churn rates</i>	81
<i>Fig. 5.9 Global view correctness in networks of different sizes</i>	82
<i>Fig. 5.10 Load reduction – Average number of packets send per node in differently loaded networks</i>	83
<i>Fig. 5.11 Average per hop link delay in networks with different topology aspect ratios</i>	84
<i>Fig. 5.12 Hotspot relief – Maximum packets sent per node in networks of different density</i>	85
<i>Fig. 5.13 Network wide load balancing effect expressed as the coefficient of variance of the individual nodal loads in scenarios with different traffic patterns (3 hop local).....</i>	85
<i>Fig. 5.14 PDR comparison in networks with different topology aspect ratios</i>	86
<i>Fig. 5.15 Manhattan mobility map</i>	98
<i>Fig. 5.16 Freeway mobility map</i>	98
<i>Fig. 5.17 Correlation between link duration and PDR in Manhattan mobility scenarios</i>	99
<i>Fig. 5.18 Correlation between link duration and routing overhead in Freeway mobility scenarios</i>	100
<i>Fig. 5.19 Correlation between link duration and end-to-end delay in RWP mobility scenarios....</i>	101
<i>Fig. 5.20 PDR comparison in RWP mobility scenarios</i>	102
<i>Fig. 5.21 Routing overhead comparison in RWP mobility scenarios.....</i>	102
<i>Fig. 5.22 End-to-end delay comparison in RPGM mobility scenarios.....</i>	103
<i>Fig. 5.23 Routing overhead comparison in Freeway mobility scenarios</i>	104
<i>Fig. 5.24 End-to-end delay comparison in Freeway mobility scenarios.....</i>	105
<i>Fig. 5.25 Routing overhead comparison in Manhattan mobility scenarios</i>	105
<i>Fig. 5.26 End-to-end delay comparison in Manhattan mobility scenarios</i>	106

<i>Fig. 5.27 Routing overhead across mobility models</i>	107
<i>Fig. 5.28 Neighborhood hysteresis</i>	112
<i>Fig. 5.29 Network topology after 50s of simulation</i>	116
<i>Fig. 5.30 Network topology after 500s of simulation</i>	116
<i>Fig. 5.31 Dynamic border node detection statistics after 50s simulation</i>	117
<i>Fig. 5.32 Dynamic border node detection statistics after 500s simulation</i>	118
<i>Fig. 5.33 Neighbor statistics after 500s for the simple threshold approach</i>	119
<i>Fig. 5.34 Typical centralized partition detection system structure</i>	120
<i>Fig. 5.35 Maintenance cost in number of messages sent for the centralized approach during a 500s simulation run</i>	121
<i>Fig. 5.36 Typical partnerships amongst nodes in the distributed approach</i>	122
<i>Fig. 5.37 Maintenance cost in number of messages sent for the distributed approach during a 500s simulation run</i>	123
<i>Fig. 5.38 Partnerships amongst nodes during partitioning</i>	123
<i>Fig. 5.39 Correlation between network size and the relative error at a fixed cache size of 50% of the number of nodes for different cache replacement strategies</i>	127
<i>Fig. 5.40 Correlation between network size and the correctness at a fixed cache size of 50% of the number of nodes for different cache replacement strategies</i>	128
<i>Fig. 5.41 Dependency of the quality of the global view on the index size when using a FIFO replacement strategy in networks of different sizes</i>	129
<i>Fig. 5.42 Dependency of the uniformity of the global view on the cache size using the FIFO replacement strategy in networks of different sizes</i>	130
<i>Fig. 5.43 Dependency of the uniformity of the global view on the cache size using the Biggest replacement strategy in networks of different sizes</i>	130
<i>Fig. 5.44 The impact of churn and the traffic pattern using the FIFO replacement strategy in a 200 node network</i>	131
<i>Fig. 5.45 Overhead reduction of the stateful data dissemination as opposed the stateless approach</i>	132
<i>Fig. 5.46 Absolute overhead of both dissemination techniques</i>	133
<i>Fig. 5.47 Quality of the global view for stateless and stateful data dissemination</i>	133
<i>Fig. B.1 Overlay stretch of the various Pastry bootstrap mechanisms</i>	150
<i>Fig. B.2 Total number of messages exchanged during bootstrap (Pastry)</i>	151
<i>Fig. B.3 Overlay stretch achieved by DynaMO</i>	151
<i>Fig. B.4 Total number of messages exchanged during bootstrap (Pastry, RLM, CNPA)</i>	152
<i>Fig. C.1 Interaction between a protocol, the local view and a related data container</i>	153
<i>Fig. C.2 Interactions during a read access</i>	154